

6. Execute
 Start.PPA.PWM
 to install the interrupt service routine and start periodic updates of the PPA bits. No PWM waveforms are generated until you specify duty cycles using >PPA.PWM
7. Execute
 >PPA.PWM (u\n --)
 to send a PWM duty cycle to any PPA output pin. This top level word takes as input an 8-bit unsigned value, u, as the PWM duty cycle and the PPA pin number, n, where $0 \leq n \leq 7$. Other output pins are unaffected. Values of u from 0 to 256 are allowed, with 256 indicating a continuously ON condition. The duty cycle is given by $D.C. = u/256$. The time between updates of the output pins is determined by the value of PERIOD, which holds the time as the number of 2 usec ticks of the TCNT clock.
8. If you are filtering the PWM outputs for digital to analog conversion then use the word
 >PPA.DAC (u\n --)
 instead of
 >PPA.PWM (u\n --)
 This word will cause the PWM signal to over or undershoot appropriately whenever there is a change of duty cycle to compensate for the filter delay so that the DAC output is updated as rapidly as possible. For this to work optimally the filter time constant should be 256 times the update interval.
- Also, you must install an analog filter with a time constant of 0.5 sec (256 times the update interval of 2 msec) or more on the PPA pin. A 50 Kohm resistor and 10 uF capacitor will provide the proper time constant. If a low impedance output is needed the filter should be followed by an op-amp voltage follower, or the filter and op-amp may be combined as an active filter.
9. To stop the PWM waveforms execute
 Stop.PPA.PWM
 and the interrupt service routine will stop. The PPA output pins that had been used will be left set to zero, except for any that had been set fully on (high) by sending a duty cycle of 256. They will be left high.

The following are descriptions of all the user words:

- Start.PPA.PWM (--)
 \ Starts up the periodic interrupt service of the PPA bits but doesn't
 \ actually modify any bits until >PPA.PWM is executed.

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\ Stop.PPA.PWM      ( -- )
  \ Stops the interrupt service of the PPA bits, leaving the bits that had
  \ been PWMing set to the zero, and not affecting other bits.

\ ReStart.PPA.PWM  ( -- )
  \ Restarts up the PIA's periodic interrupt service returning the PIA bits
  \ that had been PWMing before Stop.PPA.PWM had been executed back to their
  \ PWM action.

\ >PPA.PWM ( u\n -- )
  \ u is an unsigned 8-bit PWM value to send to PPA and 0 <= n <= 7 is
  \ the PPA output bit number. Values of u from 0 to 256 are allowed, with 256
  \ indicating a continuously ON condition. The time between updates of the
  \ output pins is determined by the value of PERIOD, which holds the time
  \ as the number of 2 usec ticks of the TCNT clock.

\ >PERIOD ( u -- )
  \ u is and unsigned integer representing the number of 2 microsecond clock
  \ ticks of TCNT between updates of the PWMed PPA outputs. A period of 2
  \ milliseconds would require u = 1000. PERIODs less than 2 msec are not
  \ recommended as the servicing of PPA takes about 1.1 msec.
  \ If the PERIOD is too small interrupts will be missed and full TCNT
  \ rollover periods of 131 msec will be inserted as delays into the interrupt
  \ servicing. The PERIOD is initialized to 2 msec by Start.PPA.PWM, and can
  \ be changed thereafter by >PERIOD.

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\ *****
\ *****
\ *****                               The Code                               *****
\ *****
\ *****

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ANEW <PPA.PWM>
6 WIDTH !

VARIABLE PERIOD \ Holds the period between interrupts as the number of
 \ 2 microsecond ticks of TCNT. A value of 1000
 \ corresponds to 2 msec.

HEX

801A REGISTER: TOC3
8020 REGISTER: TCTL1
8022 REGISTER: TMSK1
8023 REGISTER: TFLG1
20 CONSTANT OC3.MASK
10 CONSTANT OC3.LEVEL.MASK
20 CONSTANT OC3.MODE.MASK

DECIMAL

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Structure. Begin: PPA. Record
  BYTE-> +PWM Value  \ Only a single byte is used for the 8-bit
                    \ unsigned value to be written to the output pin
                    \ as a PWM signal for values from 0 to 255.
                    \ For use as a running average PWM for this channel.
    2 RESERVED
Structure. End

\ Create a single structure containing all eight DAC channel records:

Structure. Begin: Info. for. PPA. PWM
  8 PPA. Record * RESERVED
Structure. End

\ Now we instantiate (reserve space for) the PPA. DAC. Info structure in variable
\ space:

Info. for. PPA. PWM V. INSTANCE: PPA. PWM Data

Variable PPA. Bits. Used  \ a byte mask with bits set corresponding to PPA
                        \ output bits used for PWM  Other bits are unaffected.

\ If we were not to use the above data structure we would need the following
\ two variables for each PWM channel.  They are shown here only for clarity.
\ The variable Average. PWM must directly follow the variable Target. PWM
\ in memory.

\ VARIABLE Target. PWM  \ Holds the target PWM as an 8-bit number in the high
                        \ order byte.  The contents of the low order byte are
                        \ irrelevant.  Fetch or store to this variable using C@
                        \ and C!.

\ VARIABLE Average. PWM  \ Used internally by the algorithm; holds a running
                        \ average PWM.  To update the PWM immediately set both
                        \ Target. PWM and Average. PWM to the new value.  To
                        \ update the 256-bit long integral of the output most
                        \ quickly do not modify Average. PWM when Target. PWM is
                        \ reset.  The Average. PWM is set by setting its high
                        \ order byte to the desired PWM (0-255) and setting
                        \ its low order byte to 255.

\ The following is a high level version of the corresponding assembly language
\ routine.  It is provided here for documentary purposes only:

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\ : ?Update.PWM ( xaddr -- Flag )
\ \ This word implements as PWM routine that optimally averages.
\ \ xaddr is the address of Target.PWM and xaddr+2 is the address of
\ \ Average.PWM, both as 16-bit unsigned integers.
\ \ Flag is the bit to be outputted, either true for high or false for low.
\ \ Each time Update.PWM is called Flag is set to either true or false
\ \ to maintain the proper average value for the PWM output.
\ [ BASE @ HEX ]
\ XDUP 2 XN+
\ Locals{ x&Average.addr x&Target.addr }
\ x&Target.addr @ FFO0 AND x&Average.addr @ U>
\ IF
\     x&Average.addr @ x&Average.addr C@ - 00FF + x&Average.addr !
\     TRUE
\ ELSE
\     x&Average.addr @ x&Average.addr C@ -           x&Average.addr !
\     FALSE
\ ENDF
\ [ BASE ! ]
\ ;

```

\ The following code is an assembly language version of the above high level
 \ routine.

```

CODE ?Update.PWM ( xaddr -- Flag )
\ xaddr is the address of Target.PWM as a single byte and xaddr+1 is the
\ address of Average.PWM as a 16-bit unsigned integer. (In the high level
\ example above they were both 16-bit integers. In this version the Target
\ value is assumed to take only one byte in memory. )
\ Flag is the bit to be outputted, true indicates one or high.
\ Each time ?Update.PWM is called Flag is set to either true or false
\ to maintain the proper average value for the PWM output.
BASE @ HEX
02 IND, Y LDD           \ Get the Target.PWM address
01 IMM ADDD            \ and increment by 1 and push it on the stack
DEY DEY 00 IND, Y STD  \ as the Average.PWM address.
02 IND, Y LDD           \ Fetch and push the page too.
    DEY DEY 00 IND, Y STD \
02 IND, Y LDD           \ Then XDUP the Average.PWM xaddress
    DEY DEY 00 IND, Y STD \
    02 IND, Y LDD
    DEY DEY 00 IND, Y STD \
CALL @
00 IND, Y LDAB CLRA    \ @ Average.PWM and push it
DEY DEY 00 IND, Y STD  \ get Average.PWM/256
02 IND, Y LDD 00 IND, Y SUBD \ push Average.PWM/256
00 IND, Y STD          \ replace Average.PWM/256 on tos with
0A IND, Y LDD DEY DEY 00 IND, Y STD \ Average.PWM - Average.PWM/256
0A IND, Y LDD DEY DEY 00 IND, Y STD \ put Target address on tos
CALL C@               \ put Target page on tos
01 IND, Y LDAA        \ C@ Target.PWM and push it
CLRB                 \ get target from stack into high byte of D
04 IND, Y CPD         \ zero out the low order byte
                    \ Target.PWM - Average.PWM

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HI IF,
    TRUE IMM LDD OC IND, Y STD \ if Target.PWM > Average.PWM
                                \ set output to true and store it in place
                                \ of target.addr on stack
    CLRA O2 IND, Y ADDD        \ add 255 to Average.PWM - Average.PWM/256
    OA IND, Y STD              \ and store it in place of the target page on
                                \ the stack
ELSE,
    FALSE IMM LDD OC IND, Y STD \ else just set output false
    O2 IND, Y LDD OA IND, Y STD \ and store Average.PWM - Average.PWM/256
                                \ in place of the target page on the stack
ENDIF,
O6 IMM LDAB ABY               \ drop top three stack cells
                                \ we now have ( flag\new.avg\avg.xaddr )
CALL !                         \ store to Average.PWM
RTS
BASE !
END. CODE

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\ This high level code is provided to help document the following assembly
 \ language version:

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: Update.PPA.Bits ( -- ) \ Takes about 2.1 msec to execute
\ \ Steps through the PPA bits, calling ?Update.PWM to determine
\ \ which value to send to the bit, and accumulating them in PPA.Value, then
\ \ sending PPA.Value to PPA all at once.
\ 0 Locals{ &PPA.Value }
\ 1 \ bit place counter, gets doubled each iteration
\ 8 0 \ for each bit from lsb to msb
\ DO
\ \ Call ?Update.PWM for each channel:
\ PPA.PWM Data PPA.Record I * XN+ +PWM Value ?Update.PWM
\ \ Depending on flag returned by ?Update.PWM send either a one or a zero:
\ IF DUP &PPA.Value + TO &PPA.Value ENDIF
\ 2* \ shift place counter
\ LOOP
\ DROP
\ &PPA.Value PPA.Bits.Used C@ PPA.PIA.CHANGE.BITS
\ ;

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CODE Update.PPA.Bits ( -- ) \ Takes about 1.1 msec to execute
\ \ Steps through the PPA bits, calling ?Update.PWM to determine
\ \ which value to send to the bit, and sends it.
O1 IMM LDAB \ load counter value into B
DEY O0 IND, Y STAB \ and put it on stack ( counter )
O0 IMM LDAB \ initialize PPA.Value
DEY O0 IND, Y STAB \ and put it on stack ( counter\ppa.value )

PPA.PWM Data +PWM Value SWAP \ get address of first PWM value
IMM LDD DEY DEY O0 IND, Y STD \ put address on the stack
IMM LDD DEY DEY O0 IND, Y STD \ put page on stack ( counter\ppa.value\xaddr )

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BEGIN,                                     \ ( counter\ppa.value\xaddr )
02 IND, Y LDD                               \ XDUP the address
    DEY DEY 00 IND, Y STD
    02 IND, Y LDD
    DEY DEY 00 IND, Y STD                 \ ( counter\ppa.value\xaddr\xaddr )
CALL ?Update.PWM                           \ ( counter\ppa.value\xaddr\flag )
00 IND, Y LDD                               \ test the flag
NE IF,
    06 IND, Y LDAA                         \ add counter to ppa.value
    07 IND, Y ADDA
    06 IND, Y STAA
ENDIF,
02 IMM LDAB ABY                            \ drop the flag ( counter\ppa.value\xaddr )
PPA.Record IMM LDD                         \ get offset
02 IND, Y ADDD                             \ increment the address to point to the
02 IND, Y STD                              \ next desired PWM
05 IND, Y ASL                              \ increment the counter
CS UNTIL,                                  \ are we done?

04 IND, Y LDAB CLRA                        \ set up the stack for PIA.CHANGE.BITS
04 IND, Y STD                              \ put the value on the stack
PPA.Bits.Used                             \ get address of PPA.Bits.Used
IMM LDD 00 IND, Y STD                      \ put page on the stack
IMM LDD 02 IND, Y STD                      \ put addr on the stack ( ppa.value\xaddr )
CALL C@                                   \ get PPA.Bits.Used ( ppa.value\ppa.bit.mask )
PPA SWAP                                  \ get address of PPA
IMM LDD DEY DEY 00 IND, Y STD              \ put address on the stack
IMM LDD DEY DEY 00 IND, Y STD              \ put page on stack
                                           \ stack now: (ppa.value\ppa.bit.mask\xaddr)
CALL PIA.CHANGE.BITS                      \ send out the bits
RTS

END.CODE
: >PPA.PWM ( u\n -- )
\ u is an unsigned 8-bit PWM value to send to PPA and 0 <= n <= 7 is
\ the PPA output bit number. Values of u from 0 to 256 are allowed, with 256
\ indicating a continuously ON condition. The time between updates of the
\ output pins is determined by the value of PERIOD, which holds the time
\ as the number of 2 usec ticks of the TCNT clock.
Locals{ &channel &value }
&channel 0 MAX 7 MIN TO &channel
&value 256 =
IF
    1 &channel SCALE PPA.Bits.Used CLEAR.BITS
    1 &channel SCALE PPA.PIA.SET.BITS
ELSE
    &value PPA.PWM.Data PPA.Record &channel * XN+ +PWM.Value C!
    \ The following two lines are used if PWM update must be immediate
    \ rather than allowing over/undershoot for downstream averaging:
    &value PPA.PWM.Data PPA.Record &channel * XN+ +PWM.Value 1XN+ C!
    0 PPA.PWM.Data PPA.Record &channel * XN+ +PWM.Value 2XN+ C!
    \ we set PPA.Bits.Used after setting the value so that we don't have
    \ transient update problems
    1 &channel SCALE PPA.Bits.Used SET.BITS
ENDIF
;

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: >PERIOD ( n -- )
  \ n is the number of 2 microsecond clock ticks of TCNT between updates of
  \ the PWMed D/A outputs. A period of 2 millisecond or 2000 microseconds
  \ would require n = 1000
  PERIOD ! ;

: PWM Update. Interrupt. Service
  OC3.MASK TFLG1 C! \ Reset the OC3 interrupt flag so that new
  \ OC3 interrupts will be recognized. Because the flag is cleared by writing
  \ a one to it we can use a C! command without affecting the other bits.
  PERIOD @ TOC3 +! \ Add the PERIOD to TOC3 to set the time at which
  \ the next interrupt occurs.
  Update.PPA.Bits \ Update the PPA output bits
  ;

: Install.PWM Update. Interrupt. Service
  OC3.MASK TMSK1 CLEAR.BITS \ First we disable OC3 interrupts.
  OC3.MODE.MASK TCTL1 CLEAR.BITS \ Set the OC3 mode and level bits so that
  OC3.LEVEL.MASK TCTL1 CLEAR.BITS \ the timer is disconnected from output pin.
  CFA.FOR PWM Update. Interrupt. Service \ Attach the service routine.
  OC3.ID ATTACH
  OC3.MASK TFLG1 C! \ Clear the OC3 interrupt flag.
  \ We clear the OC3 interrupt flag by writing a one to it. This seems counter-
  \ intuitive but that's the way the hardware works! It makes sense when
  \ we realize that we can just use a C! and not affect the other bits.
  \ OC3.MASK TMSK1 SET.BITS \ Finally, we enable OC3 interrupts.
  \ Interrupts won't start until interrupts are also globally enabled by
  \ ENABLE.INTERRUPTS. Locally enabling the interrupts here is commented out
  \ because, although it's a good idea for some applications, for this
  \ application we don't want the interrupts starting until a separate
  \ word, called Start.PPA.Update is executed.
  ;

: Stop.PPA.PWM ( -- )
  \ Stops the PWMing outputs and sets them to zero.
  OC3.MASK TMSK1 CLEAR.BITS \ Disables the OC3 interrupts.
  0 PPA.Bits.Used C@ PPA.PIA.CHANGE.BITS
  8 0
  DO
    0 PPA.PWM.Data PPA.Record I * XN+ +PWM.Value C!
    0 PPA.PWM.Data PPA.Record I * XN+ +PWM.Value 1XN+ !
  LOOP
  ;

: (Start.PPA.Update)
  Install.PWM Update. Interrupt. Service
  1000 >PERIOD
  OC3.MASK TMSK1 SET.BITS \ Enables the OC3 interrupts
  ENABLE.INTERRUPTS \ and globally enables interrupts.
  ;

```

