

Setting Up Input Capture 1 to Interrupt on a Debounced Rising Edge

Summary

The following explains how to set up input capture 1 to interrupt when a debounced rising edge occurs.

Description

This app-note shows how to use the input capture hardware to generate an interrupt whenever a rising

edge occurs on IC1, which is port A, pin 2. This software also debounces the input capture, if an unbounced mechanical switch is used to trigger the interrupt, only one interrupt will occur. It is up to the user to determine the needed debounce time either via inspection of switch data sheets or via testing.

The debouncing works by using the timeslicer, which uses output compare 2 (OC2). The timeslicer does not affect any hardware pins.

HEX

8 WIDTH !

```
\ timer interrupt mask register #1
\ timer interrupt flag register #1
\ timer control reg. #2, holds edge specification bits
\ mask to set and clear IC1F and IC1I
8022
       REGI STER:
                     TMSK1
8023
       REGI STER:
                     TFLG1
       REGI STER:
8021
                     TCTL2
       CONSTANT
                     IC1. MASK
4
       CONSTANT
                     EDG1A. MASK
10
                                      \setminus mask to set edge
20
       CONSTANT
                     EDG1B. MASK
                                     \land mask to set edge
DECIMAL
DIN 20 2CONSTANT DEBOUNCE. TIME
                                                    \setminus 20 * 5ms = 100 ms debounce time
                                                    \ adjust this for your application
2VARIABLE LAST. TIME
                                                    \ To keep track of debounce time
: IC1. ISR ( -- )
\ Interrupt Service Routine for IC1
       IC1. MASK TFLG1 C!
                                                    \ Clear interrupt flag
                                                            \ Calculate time from last
       TIMESLICE. COUNT 2@ 2DUP LAST. TIME 2@ D-
                                                            \ successful interrupt
       DEBOUNCE. TIME D>
                                                    \ If we've waited long enough
       IF
               ∖ add your code here
               LAST. TĬME 2!
                                                    \ Update time
       ELSE
               2DROP
                                                    \ Drop time
       ENDI F
;
```

: IC1. INTERRUPT. DI SABLE () IC1. MASK TMSK1 CLEAR. BITS STOP. TIMESLICER ;	<pre>\ disable IC1 interrupts \ Stop timeslicer interrupts</pre>
: IC1. INTERRUPT. INIT () IC1. MASK PORTA. DIRECTION CLEAR. BI IC1. MASK TMSK1 CLEAR. BITS \ Here we configure the TCTL2 to \ rising edge only EDG1A. MASK TCTL2 SET. BITS EDG1B. MASK TCTL2 CLEAR. BITS CFA. FOR IC1. ISR IC1. ID ATTACH IC1. MASK TFLG1 C! IC1. MASK TFLG1 C! IC1. MASK TMSK1 SET. BITS INIT. ELAPSED. TIME TIMESLICE. COUNT 2@ LAST. TIME 2! START. TIMESLICER	TS \ setup port A direction (DDRA) \ pin 2 as input \ disable IC1 interrupts while we are \ setting up set the interrupt to trigger on a \ Set EDG1A to 1 \ Set EDG1B to 0 \ install handlers \ Clear interrupt flag \ set IC1I mask bit \ Zeros the timeslicer \ Initialize CURRENT.TIME variable \ Starts timeslicer and globally \ enables interrupts

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